## **ART Y4– Egyptians**

## **LKS2 Spring**

Breadth	Concept	Milestone	Knowledge	Vocabulary
		<b>2</b> (Years 3&4)		
Use experiences, other subjects across the curriculum and ideas as inspiration for artwork.  • Develop and share ideas in a sketchbook and in finished products.  • Improve mastery of techniques.  • Learn about the great artists, architects and designers in history.	Develop ideas  This concept involves understanding how ideas develop through an artistic process.	Develop ideas from starting points throughout the curriculum.  Collect information, sketches and resources.  Adapt and refine ideas as they progress.  Explore ideas in a variety of ways.	I know how to explore ideas using a sketch book  I know how to look at others' ideas/inspirations and use them to create my own  I know how to explore a variety of ideas by 'having a go' and experimenting for themselves	Sketch Investigate Experiment Visualise Inspire Inspiration
	Master techniques  This concept involves developing a skill set so that ideas may be communicated.	Comment on artworks using visual language.  PAINTING  Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.  Mix colours effectively.  Use watercolour paint to produce washes for backgrounds then add detail.  Experiment with creating mood with colour.	I know how to create a background colour wash  I know how to thick brushes to create a colour wash  I know how to mix colours for a colour wash	Colour wash Water colours Background Brush size
		COLLAGE  Select and arrange materials for a striking effect.	I know how to layer materials to create an Egyptian portrait collage  I know how to use dark colours/outlining for definition	Portrait Materials Layers Outline definition

			I know what a montage is	
		Ensure work is precise.	The state of the s	
		Ensure work is precise.		
		Use coiling, overlapping, tessellation, mosaic		
		and montage		
		SCULPTURE		
		SCOLI TORE		
		Create and combine shapes to create		
		recognisable forms (e.g. shapes made from		
		nets or solid materials).		
		nets of solid materials).		
		Include texture that conveys feelings		
		Include texture that conveys feelings,		
		expression or movement.		
		Use clay and other mouldable materials.		
		Ose clay and other modicable materials.		
		Add materials to provide interesting detail.		
		DRAWING	I know how to annotate sketches and	Light
		DRAWING	elaborate on my ideas	Shade
		Use different hardnesses of pencils to show	classifice on my facus	Detail
		line, tone and texture.	I know how to lightly sketch a design ready	Design
		ille, tolle and texture.	to add detail through collage	Sketch
		Annotate sketches to explain and elaborate		Sketcii
		ideas.		
		ideas.		
		Sketch lightly (no need to use a rubber to		
		correct mistakes).		
		correct mistakes).		
		Use shading to show light and shadow.		
		ose shading to show light and shadow.		
		Use hatching and cross hatching to show tone		
		and texture		
		PRINT		
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		Use layers of two or more colours.		
		Replicate patterns observed in natural or built		
		environments.		
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		Make printing blocks (e.g. from coiled string glued to a block).		
		Make precise repeating patterns.  TEXTILES		
		Shape and stitch materials.		
		Use basic cross stitch and back stitch.		
		Colour fabric.		
		Create weavings.		
		Quilt, pad and gather fabric.		
		DIGITAL MEDIA	I know how to create a side profile photograph in black and white	Profile Black and white
		Create images, video and sound recordings and explain why they were created.		portrait
	Take inspiration from the greats	Replicate some of the techniques used by notable artists, artisans and designers.	I know how to use images from the Egyptian period to influence my own work.	Influence Images Replicate
	This concept involves learning from both the	Create original pieces that are influenced by studies of others.		modify
	artistic process and	studies of others.		
	techniques of great artists and artisans			
	throughout history.			